

Efficient Bayesian Detection of Faint Curved Edges in Noisy Images

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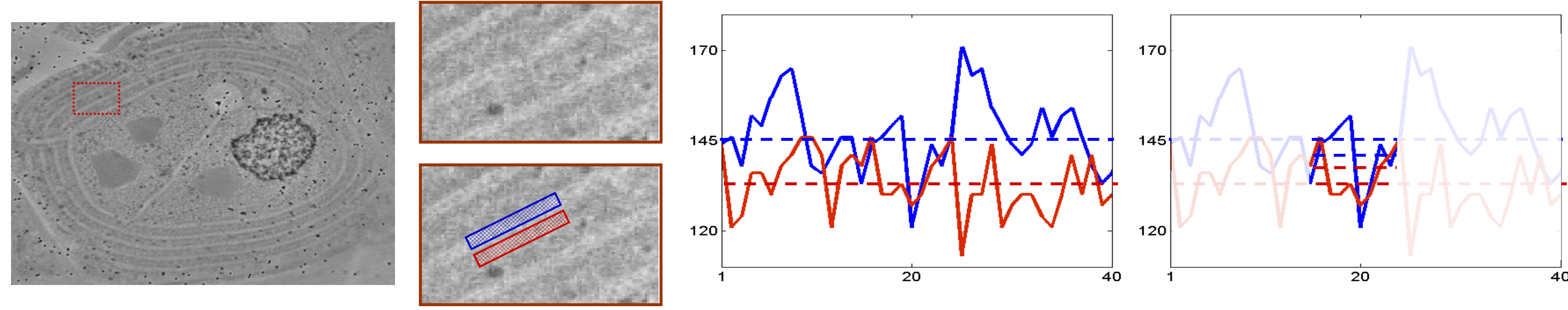
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Goals

Answer the following fundamental questions:

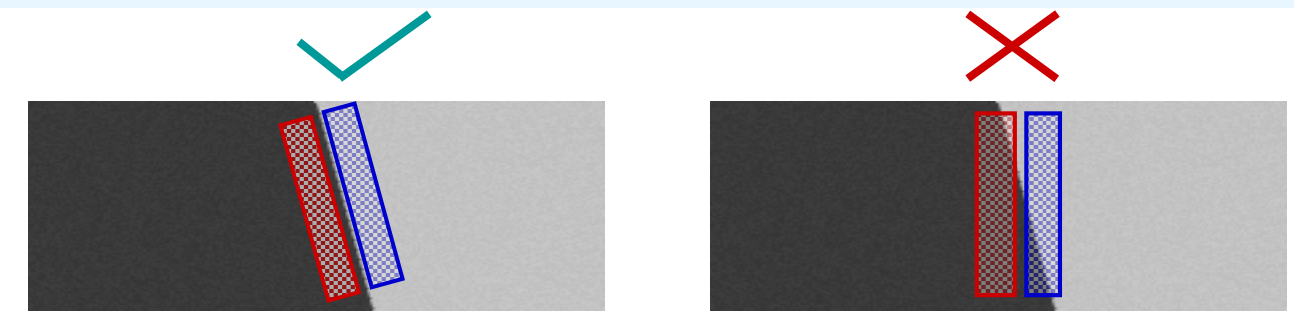
- How faint an edge can be and still be detected?
- What is the computational complexity needed for edge detection?

Faint edges can be detected by matched filters



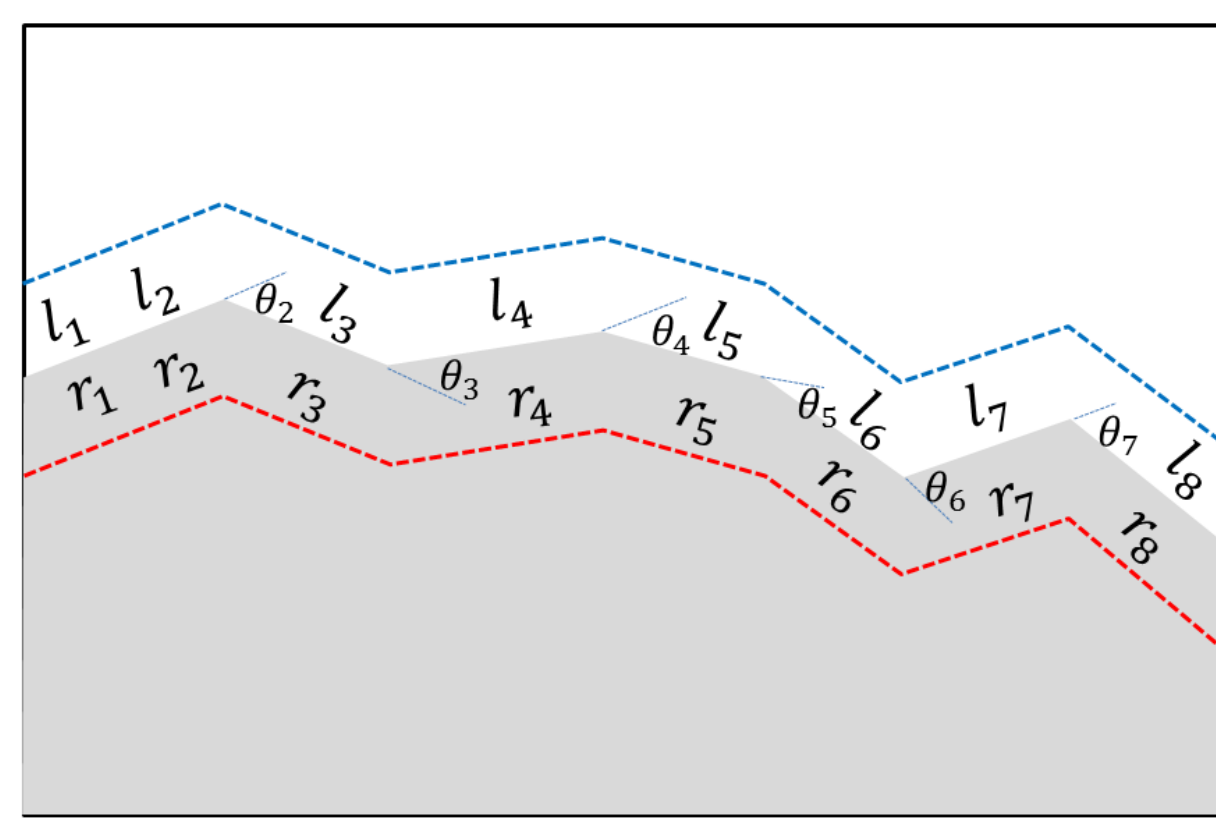
Differences of oriented means (Galun et al.)

At all lengths and orientations



Bayesian Detection

Matched Filter



L = length
 w = width
 K_L = search space size
 N = pixels

\bar{c} = Mean Contrast θ = Shape

$$\frac{P(\text{edge}|\bar{c}, \theta)}{P(\text{noise}|\bar{c}, \theta)} > 1 \leftrightarrow \frac{P(\bar{c}, \theta|\text{edge})}{P(\bar{c}, \theta|\text{noise})} > \sqrt{K_L}$$

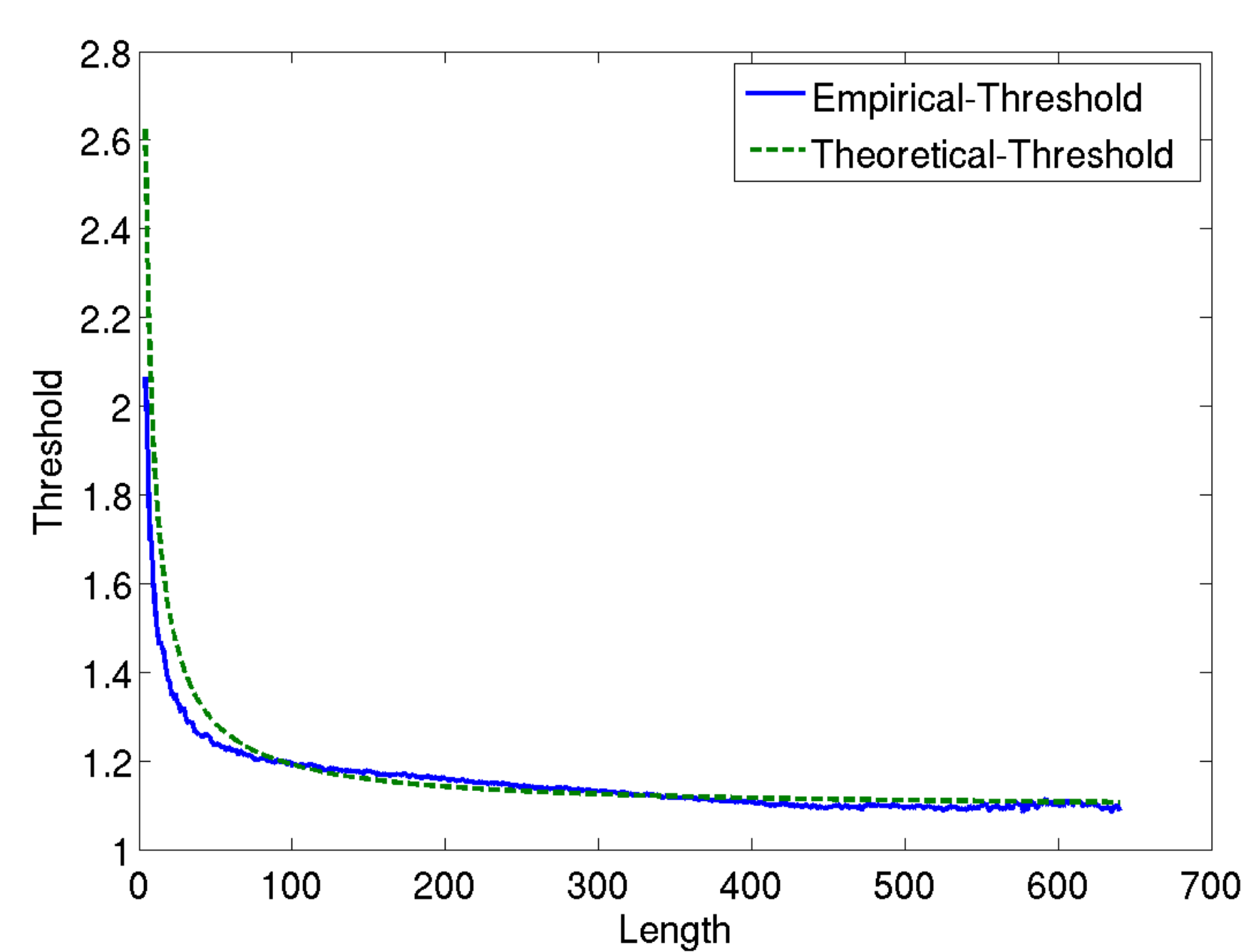
Minimal Detectable Contrast

Our Search Space $K_L \approx 6N \cdot 2^{0.66L}$

Contrast Threshold: $\frac{\bar{c}}{\sigma_n} > \sqrt{\frac{2\ln(K_L)}{wL}} = T$

$$\lim_{w \rightarrow \infty} T = 0$$

$$\lim_{L \rightarrow \infty} T = O(w^{-0.5})$$



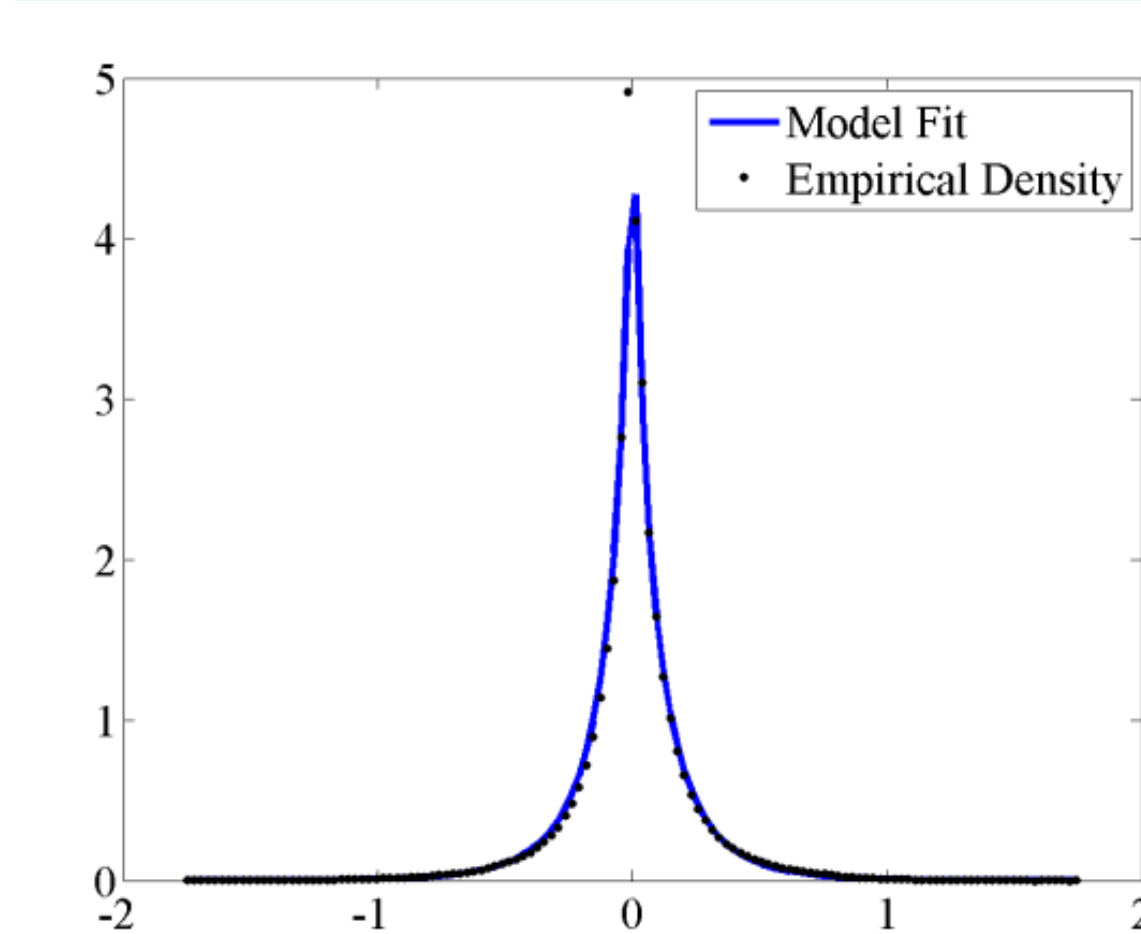
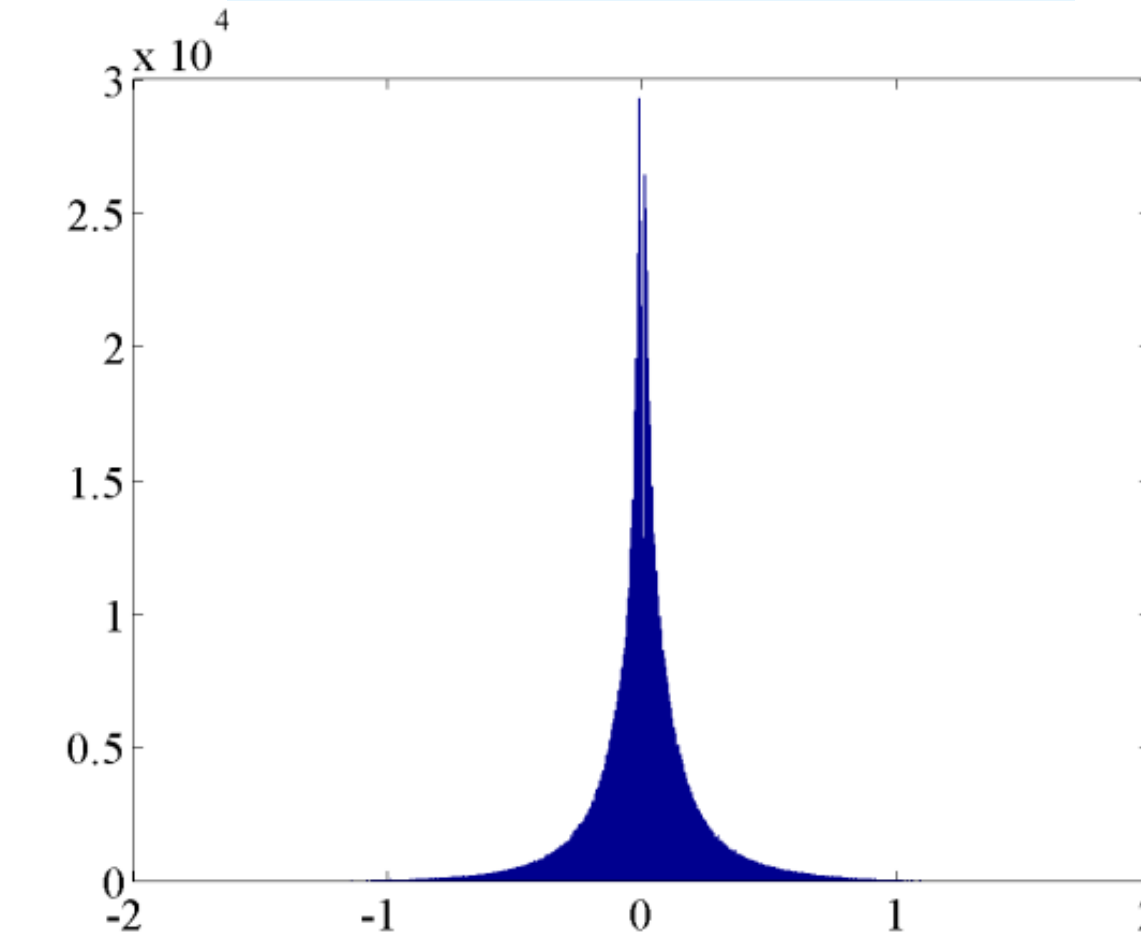
Contrasts in Natural Images

Histogram

Density Function

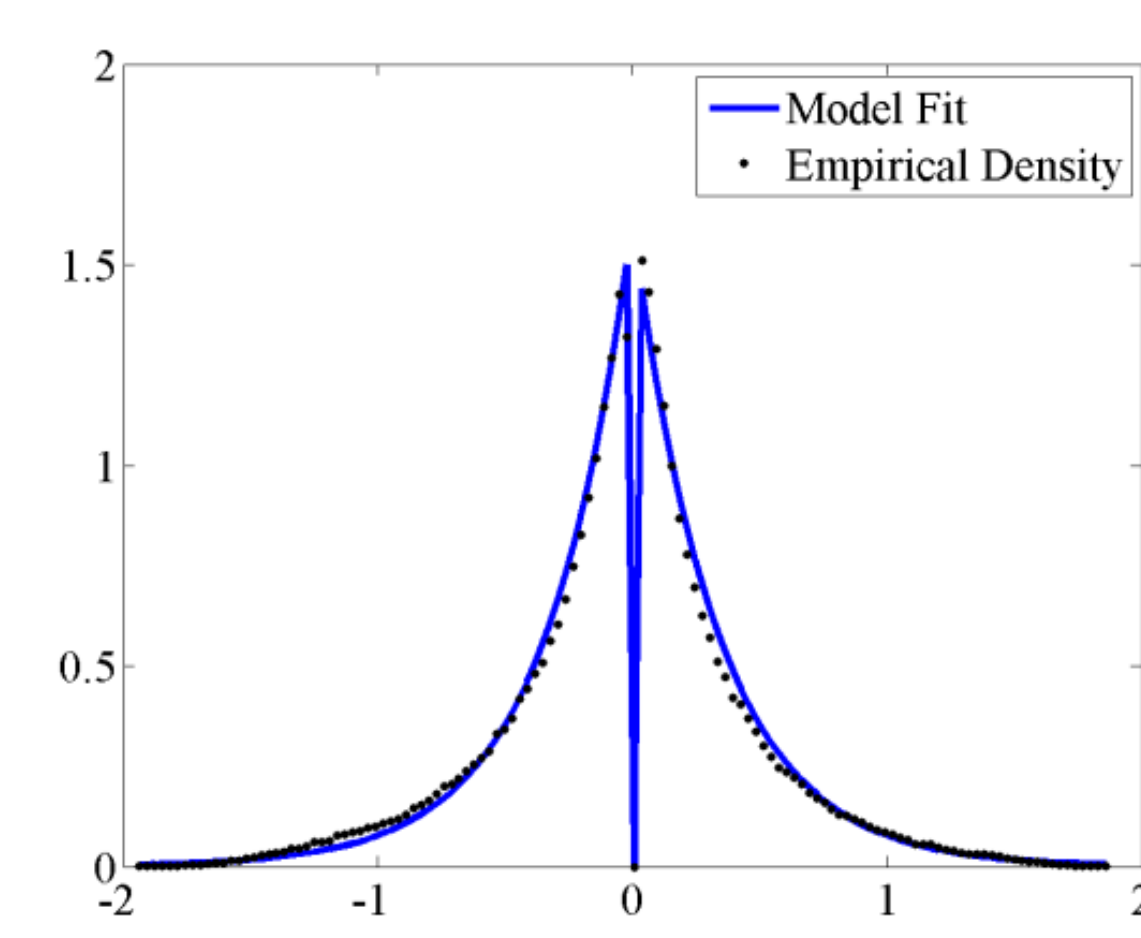
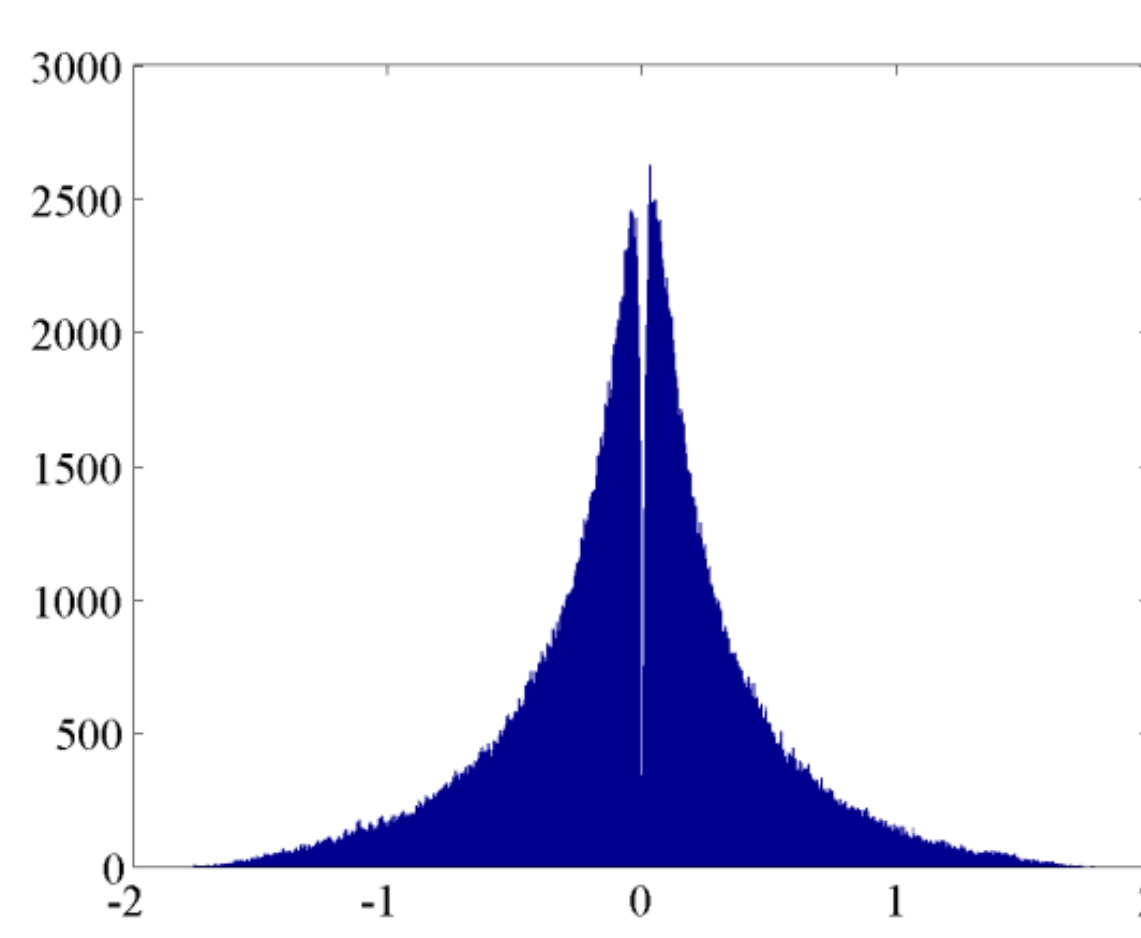
$P(c|\text{noise})$

$$\frac{e^{-\frac{|c|}{s}^p}}{Z(s,p)}$$



$P(c|\text{edge})$

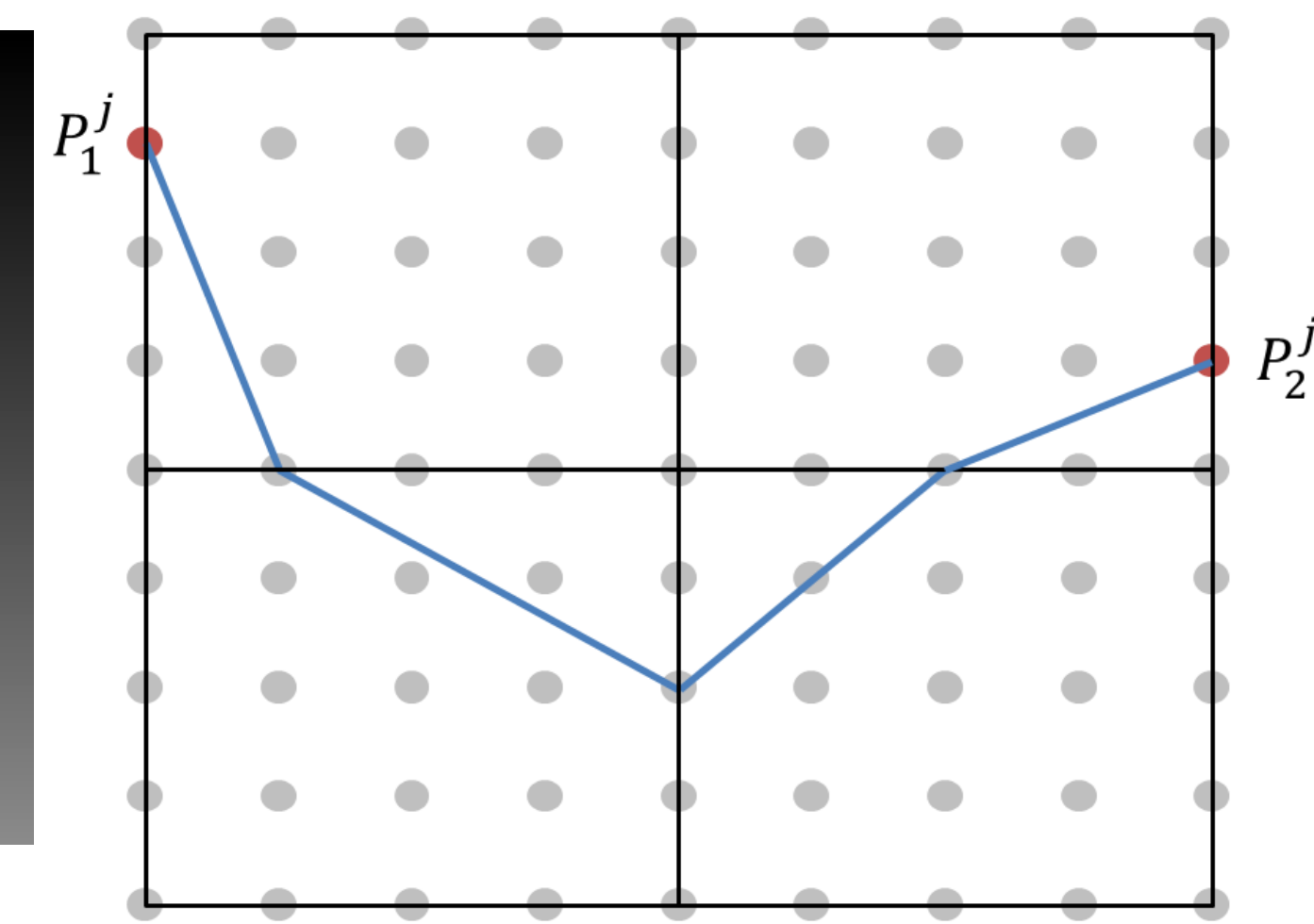
$$1_{c>\alpha} \cdot \frac{e^{-\frac{|c|}{s}^p}}{Z'(s,p)}$$



Efficient Detection

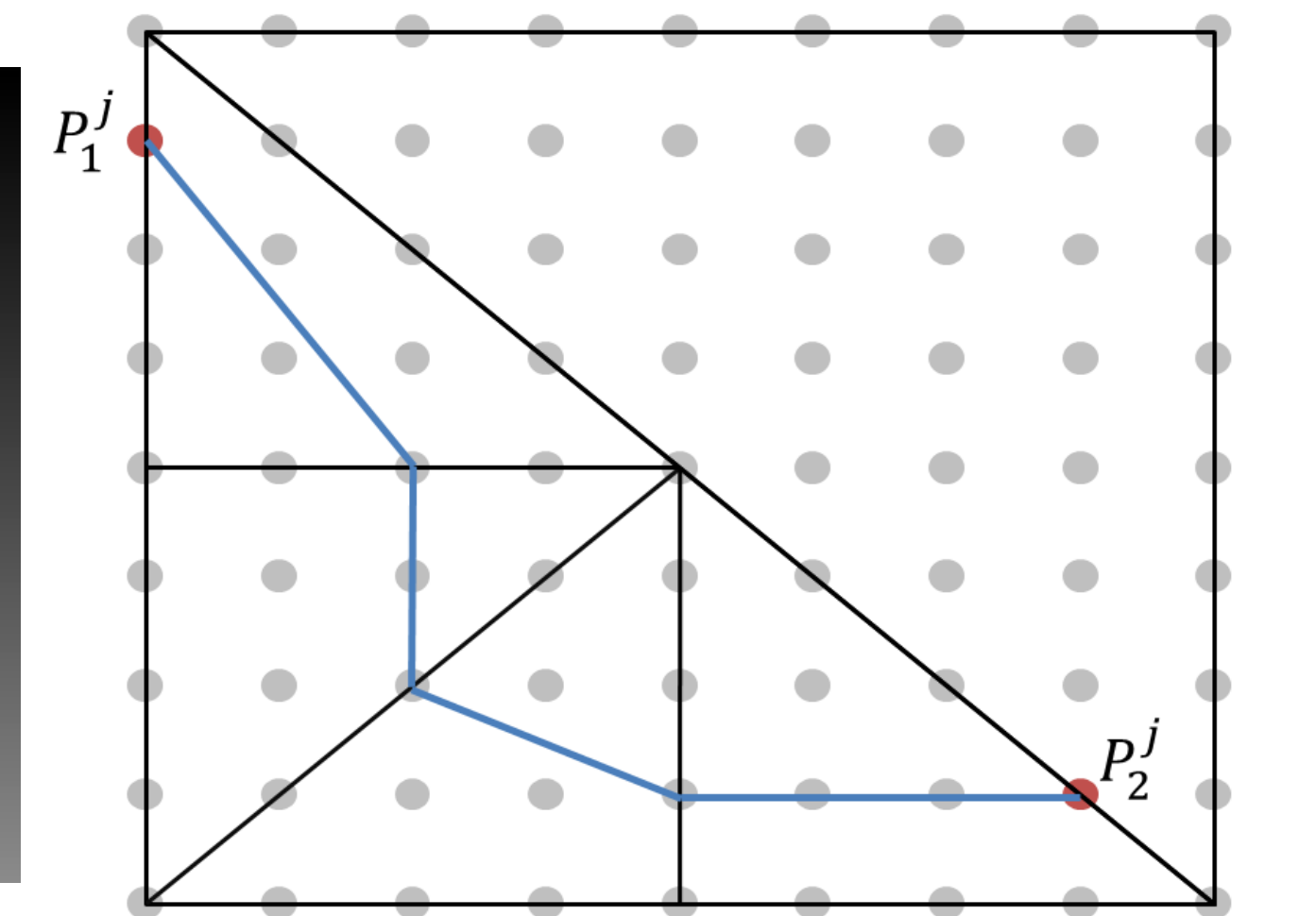
Quad Pyramid (Alpert et al.)

- Bottom Level - (5,5) squares
- Curve of Level J - Stitching of up to 4 curves of level J-1
- Search Space(L) $\approx 6N \cdot 2^{0.75L}$
- Levels - $\log_4(N)$



Triangle Partition Tree (Ours)

- Bottom Level - (5,5,5) triangles
- Curve of Level J - Stitching of up to 2 curves of level J-1
- Search Space(L) $\approx 6N \cdot 2^{0.66L}$
- Levels - $\log_2(N)$



Edge Detection Complexity

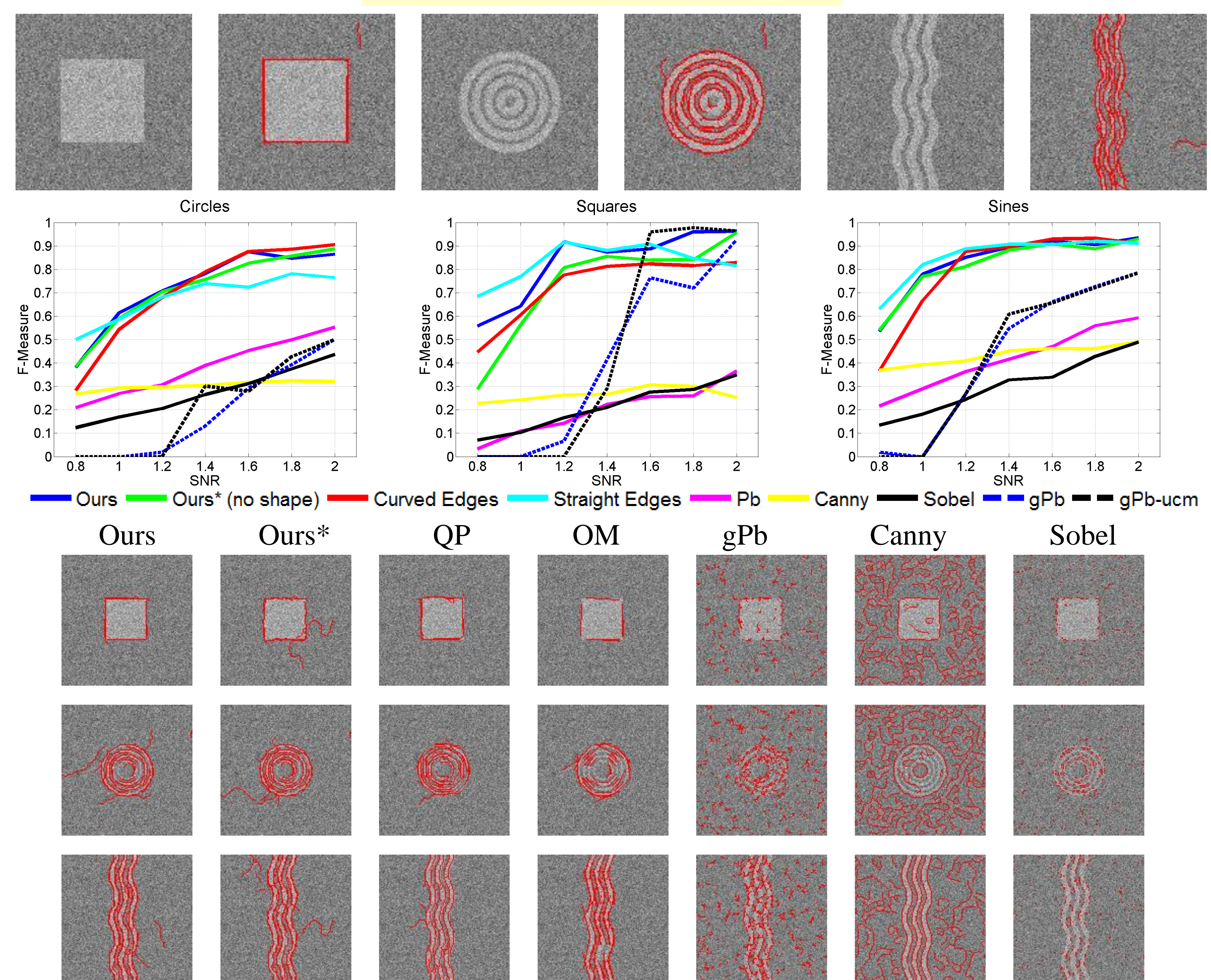
Algorithm	Complexity
Canny	$O(N)$
Oriented Means (OM)	$O(N \log N)$
TPT (Ours)	$O(N^{1.5})$
QP Monotone Curves	$O(N^2)$
QP General Curves	$O(N^{2.5})$
Naive Approach	$O(\exp(N))$

$O(N)$

Quality-Complexity Tradeoff

$O(\exp(N))$

Results



Real Images

